

Activity: Yes Game

PURPOSE: Verbal communication and creative movement

EQUIPMENT & ORGANIZATION: No equipment needed.

HOW TO PLAY: Begin with the teacher making an offer, "Let's shake hands." The group yells, "yes!" Everyone then moves around and shakes hands until the teacher says something new, such as "Let's fly!" Everyone yells, "yes!" and they all pretend to fly. After a few teacher led round the teacher can ask a student to make an offer or a different movement and the game continues.